SYSTEM AND METHOD FOR PERMITTING A TOURNAMENT GAME ON DIFFERENT COMPUTING PLATFORMS

ABSTRACT OF THE DISCLOSURE

In an embodiment of a gaming method, a fee from a player to play in a tournament may be received, and data indicative of a gaming unit on which the player has chosen to play in the tournament may be received. Gaming software may be loaded to the chosen gaming unit after the player has chosen the gaming unit, wherein the gaming software is to configure the chosen gaming unit for playing in the tournament. The chosen gaming unit may be enabled for playing in the tournament. A winning player of the tournament, if any, may be determined and, if the winning player of the tournament is determined, data indicative of a value payout to be awarded to the winning player may be generated.

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